



RACE DAY FORMAT – SATURDAY, OCTOBER 28TH, 2023

SECOND ANNUAL CAPER MEMORIAL

8am	Pit Gates Open
8am	Technical Inspection Opens
11am	Grandstand Gates Open
8:40am	Bandolero Practice (10 Minutes)
8:50am	Hobby Stock Practice (10 Minutes)
9am	Hot Rod Classics Practice (10 Minutes)
9:10am	Street Stock Practice (10 Minutes)
9:20am	V6 Thunder Practice (10 Minutes)
9:30am	Mini Stock Practice (10 Minutes)
9:40am	Late Model Sportsman Practice (10 Minutes)
9:50am	Bandolero Practice (10 Minutes)
10am	Hobby Stock Practice (10 Minutes)
10:10am	Hot Rod Classics Practice (10 Minutes)
10:20am	Street Stock Practice (10 Minutes)
10:30am	V6 Thunder Practice (10 Minutes)
10:40am	Mini Stock Practice (10 Minutes)
10:50am	Late Model Sportsman Practice (10 Minutes)
	TRANSPONDERS ON BY SECOND PRACTICE <i>Failure to add transponder by second round will result in black flag</i>
11am	Bandolero Practice (10 Minutes)
11:10am	Hobby Stock Practice (10 Minutes)
11:20am	Hot Rod Classics Practice (10 Minutes)
11:30am	Street Stock Practice (10 Minutes)
11:40am	V6 Thunder Practice (10 Minutes)
11:50am	Mini Stock Practice (10 Minutes)
12pm	Late Model Sportsman Practice (10 Minutes)
12:10pm	Track Closes
12:15pm	Drivers Meeting
12:50pm	Cars to Lineup Area



RACING PROGRAM – SECOND ANNUAL CAPER MEMORIAL

RACING BEGINS AT 1PM

NAPA Auto Parts Mini Stock Heldover Feature (DISTANCE TO BE DETERMINED)
GWL Trucking Bandolero Heats (10 Laps)
Mallard Electric Hobby Stock Heats (10 Laps)
Heart of a Champion Hot Rod Classics Heats (10 Laps)
Street Stock Heats (10 Laps)
Saf-way Auto Parts V6 Thunder Heats (10 Laps)
NAPA Auto Parts Mini Stock Heats (10 Laps)
Robby's Towing Late Model Sportsman Heats (10 Laps)
GWL Trucking Bandolero Feature (15 Laps)
Mallard Electric Hobby Stock Feature (20 Laps)
Heart of a Champion Hot Rod Classics Feature (30 Laps)
Street Stock Feature (25 Laps)
Saf-way Auto Parts V6 Thunder Feature (20 Laps)
NAPA Auto Parts Mini Stock Feature (50 Laps)
Robby's Towing Late Model Sportsman Feature (100 Laps)

Race Day Format scheduled to change without notice.

Time Limits – All Heat Races are 10 Laps or Eight (8) Minutes, whatever comes first.

All Feature Races are one minute per lap.

Time Limit Procedure

Should an advertised time limit on a feature be reached;

Under the next caution period or if the field is working caution at the time, drivers will be told on the race control channel and over the public address system that the time limit has been reached and the next flag will end the race following the ensuing green flag. This ensures the field one opportunity to finish the race under the green flag.

- If race goes to its advertised lap distance after the green is display without interruption, then the checkered flag will be displayed and race will be considered completed.

- If a caution flag is displayed after the green, the race will see the checkered flag and time limit will end the event.

- A jumped restart **will not** be considered the race going back to green and will not end the event.

- **At NO TIME** during a green flag run will the checkered be displayed due to exhausting a time limit.

- Should a red flag for lengthy clean up or a race operations issue out of the competitors control delay the race, officials have the option to not count this towards the time limit of the race on track.